



*Karl Olsberg*

## **Girl in a Strange Land**

ab 14 years

336 Pages, 135 x 210 cm

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Paperback

- Standalone thriller with **philosophical depth**: questions about **reality** and **self-determination**
- Highly relevant topic: **Artificial Intelligence**

### **Virtuality or Reality?**

Sophia grows up sheltered and isolated in a remote Alpine village. She deems herself safe from the dreadful war outside. Yet, when the rebellious boy she is in love with disappears, she begins questioning her devout parish. She starts searching him and is most surprised to find a highly advanced society instead of a wasteland. Has her life really been a lie so far and why?

### **Karl Olsberg**

Karl Olsberg completed his doctorate on artificial intelligence, was a management consultant, manager at a TV station and founded several start-ups. His first novel "Das System" was published in 2007 and immediately made it onto the Spiegel bestseller list. Since then, he has not only successfully written novels for adults, but also for young people and children. The thriller "Boy in a White Room" was nominated for the German Youth Literature Prize 2018. His Minecraft novels, which he initially self-published, reached number 2 on the Amazon bestseller list. In addition, his start-up "Papego", which develops

the app of the same name for mobile reading of printed books, was honoured as "Content Start-up of the Year 2016" at the Frankfurt Book Fair. The author lives with his family in Hamburg.

## Further volumes

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